Year 11 Design Technology Autumn Term

Week	Lesson 1	Lesson 2	Lesson 3	
1	Case study:	 Understand and explain the 	Discussion of Market pull and	
	 look at an example factory such 	following key terms to discuss	Technology push. Look at the	
	as Jaguar Land Rover/BMW / watch	Production methods in industry:	following products and discuss how	
	this video clip about automated	 Computer Aided Design (CAD) 	far market pull and technology	
	production	 Computer Aided Manufacture 	push have influenced their	
	Automated BMW production	(CAM) Flexible Manufacturing	development:	
	in groups students discuss the	(FMS)	 iPhone / women's blazer / wind- 	
	benefits and disadvantages of being	 Just in time (JIT) 	up radio.	
	a fully automated manufacturing	 Lean Manufacturing 	• Discussion of crowd funding. Give	
	system and the use of robotics.		examples of when this has been	
			successful.	
2	Discussion of Market pull and	 Ask students what they 	Finite and non-finite resources, the	
	Technology push. Look at the	understand by Virtual marketing	disposal of waste, pollution and	
	following products and discuss how	and retail and them to name	global warming	
	far market pull and technology	examples that Students look at a	 continuous improvement and 	
	push have influenced their	range of objects that have been	efficient working	
	development:	designed with a specific user group	 planned obsolescence, design for 	
	 iPhone / women's blazer / wind- 	in mind. These user groups may	maintenance.	
	up radio.	include different age groups,	Annotation of designs in terms of	
	• Discussion of crowd funding. Give	interest groups or be based on	sustainability.	
	examples of when this has been	gender (the pink tax).		
	successful.			

3	 Group analysis of designs in terms of Impact on the environment. Discussion of finite and non-finite resources, the disposal of waste, pollution and global warming. Use of life cycle assessment to understand the impact on the environment. 	 Evaluation of the ethical considerations surrounding a design/product. Investigation into production methods, use of labour, sourcing materials to provide us with the products we need. Highlight the difference between renewable and non-renewable fuels. 	Discuss key terminology including renewable and non-renewable fuels, fossil fuels, wind, solar, tidal, hydro-electrical, biomass, coal, gas, oil. • Nuclear energy / Energy storage / Kinetic pumped storage systems / Alkaline and rechargeable batteries	
4	 Define the terms input, process and output in a system. Define the term mechanism. Give an example of a mechanism and assess students' knowledge of where and why mechanisms are used and the use of appropriate formula to complete calculations. 	 The 4 types of motion Discuss ways of changing one type of motion into another. Identify specific mechanisms such as levers, linkages and rotary systems. Learn how to create and understand diagrams that show motion. This may include calculations and measurement 	 Composite materials Students look at technical specifications and match the correct material with the correct specification Material properties. Definitions for key properties (strength, toughness, hardness etc) given and students use note-taking skills to understand these. 	

5	Design and Market Influences.	Evolution of Product Design	Recognise that Design movements	
	Candidates should develop an	 identify ways in which products 	and cultural influences are still	
	understanding of the broad	evolve over time because of	influencing new product	
	perspectives of the designed world.	developments in ideas, materials,	development;	
	This will include the appreciation of	manufacturing processes and	 have a knowledge and 	
	line, shape, form, proportion,	technologies as well as because of	understanding that manufacturing	
	colour, movement and texture	social, political, cultural and	industries are involved in	
	within a critical awareness of	environmental changes;	continuous improvement (CI) and	
	aesthetics and ergonomics.	 have a basic knowledge and 	this is a major influence in product	
		understanding of major design	evolution;	
		movements since 1900 e.g. Arts &		
		Crafts Movement, Art		
6	Design Methodology	Design Methodology	Design Methodology Understand	
6	 Design Methodology respond creatively to briefs, 	 Design Methodology consider the factors involved in 	Design Methodology Understand how graphic techniques, ICT	
6	 Design Methodology respond creatively to briefs, developing their own proposals and 	 Design Methodology consider the factors involved in the design of a product which is to 	Design Methodology Understand how graphic techniques, ICT equipment and software,	
6	 Design Methodology respond creatively to briefs, developing their own proposals and producing specifications for 	 Design Methodology consider the factors involved in the design of a product which is to be produced/manufactured in 	Design Methodology Understand how graphic techniques, ICT equipment and software, particularly CAD, can be used in a	
6	 Design Methodology respond creatively to briefs, developing their own proposals and producing specifications for products and associated services 	 Design Methodology consider the factors involved in the design of a product which is to be produced/manufactured in quantity; 	Design Methodology Understand how graphic techniques, ICT equipment and software, particularly CAD, can be used in a variety of ways to model aspects of	
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6	 Design Methodology respond creatively to briefs, developing their own proposals and producing specifications for products and associated services discuss and analyse the situation/problem; know how to gather and respond to research, evaluate and select 	 Design Methodology consider the factors involved in the design of a product which is to be produced/manufactured in quantity; consider a wide range of users and create designs which are inclusive; determine the degree of accuracy 	 Design Methodology Understand how graphic techniques, ICT equipment and software, particularly CAD, can be used in a variety of ways to model aspects of design proposals and assist in making decisions; have a knowledge and understanding that design ideas are 	
6	 Design Methodology respond creatively to briefs, developing their own proposals and producing specifications for products and associated services discuss and analyse the situation/problem; know how to gather and respond to research, evaluate and select information and data to support 	 Design Methodology consider the factors involved in the design of a product which is to be produced/manufactured in quantity; consider a wide range of users and create designs which are inclusive; determine the degree of accuracy required for the product to function 	 Design Methodology Understand how graphic techniques, ICT equipment and software, particularly CAD, can be used in a variety of ways to model aspects of design proposals and assist in making decisions; have a knowledge and understanding that design ideas are protected in law through copyright, 	
6	 Design Methodology respond creatively to briefs, developing their own proposals and producing specifications for products and associated services discuss and analyse the situation/problem; know how to gather and respond to research, evaluate and select information and data to support the design and manufacture of 	 Design Methodology consider the factors involved in the design of a product which is to be produced/manufactured in quantity; consider a wide range of users and create designs which are inclusive; determine the degree of accuracy required for the product to function as planned, taking account of 	 Design Methodology Understand how graphic techniques, ICT equipment and software, particularly CAD, can be used in a variety of ways to model aspects of design proposals and assist in making decisions; have a knowledge and understanding that design ideas are protected in law through copyright, patents and registered designs 	
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7	Packaging	Product marketing	Consumer issues	
	 have a knowledge and 	 have a knowledge and 	 have a knowledge and 	
	understanding of a variety of	understanding of the power of	understanding of the work of	
	materials and processes used to	branding and advertising and the	consumer groups and pressure	
	package products and to be able to	effect that they have upon different	groups and the way products are	
	balance the likely impact upon the	consumer groups;	evaluated – e.g. Which? reports;	
	environment in terms of social	 be able to promote their own 	 have a knowledge and 	
	responsibility and sustainability;	products using a variety of	understanding of the work of	
	 understand the different basic 	techniques, e.g. leaflets, flyers,	standards agencies (BSI, ISO etc)	
	functions of packaging such as	point of sale, packaging and digital	and how these standards affect	
	protect, inform, contain, transport,	media.	product design and manufacture	
	preserve and display;		and subsequent testing;	
8	Processes and Manufacture	Processes and Manufacture	Processes and Manufacture	Half
			 use a range of procedures 	term 1
	 understand that products are 	 work as part of a team on the 	including CAD/CAM, where	
	manufactured to different scales of	batch production of products	appropriate, to ensure consistency	
	production i.e. one-offs, batch,	and/or components;	in the production of their products;	
	mass, continuous, just in time (JIT);	 work as part of a team and 	 use both hand and machine 	
	 design and make for one-off, 	experience different functions	methods of cutting and shaping	
	batch and mass production	within simple batch production	materials appropriate to the scale	
		systems;	of production.	
9	Non Exam Assessment NEA	Non Exam Assessment NEA	Non Exam Assessment NEA	
	Lesson Focus :	Lesson Focus :	Lesson Focus :	
	* defining a design problem and	* defining a design brief and	* defining a target market and	
	completing the relevant page in the	completing the relevant page in the	completing the relevant page in the	
	design folder.	design folder.	design folder.	
10	Non Exam Assessment NEA	Non Exam Assessment NEA	Non Exam Assessment NEA	
	Lesson Focus :	Lesson Focus :	Lesson Focus :	
	* defining a typical customer and	* research into existing products	* undertake a product analysis and	
	completing the relevant page in the	and completing the relevant page	comple the relevant page in the	
	design folder.	in the folder.	folder.	

11	Non Exam Assessment NEA Lesson Focus : * produce a thorough and focused specification sheet utilising the ACCESSFM help sheet.	Non Exam Assessment NEA Lesson Focus : * produce a varied range of initial ideas with reference to the specification and with appropriate annotations throughout.	Non Exam Assessment NEA Lesson Focus : * produce a varied range of initial ideas with reference to the specification and with appropriate annotations throughout.	
12	Non Exam Assessment NEA Lesson Focus : * produce a varied range of initial ideas with reference to the specification and with appropriate annotations throughout.	Non Exam Assessment NEA Lesson Focus : * select a suitable idea for detailed development.	Non Exam Assessment NEA Lesson Focus : * use appropriate CAD systems such as Techsoft 2D Design to further develop the design and enhance the realistic presentation of the proposed solution.	
13	Non Exam Assessment NEA Lesson Focus : * begin initial 3D modelling using a variety appropriate materials and techniques	Non Exam Assessment NEA Lesson Focus : * begin initial 3D modelling using a variety appropriate materials and techniques	Non Exam Assessment NEA Lesson Focus : * begin initial 3D modelling using a variety appropriate materials and techniques	
14	Non Exam Assessment NEA Lesson Focus : * evaluate the initial models using sustainability and environmental criteria.	Non Exam Assessment NEA Lesson Focus : * evaluate the initial models using the specification criteria	Non Exam Assessment NEA Lesson Focus : * evaluate the initial models by testing with a target market representative.	
15	Non Exam Assessment NEA Lesson Focus : * evaluate the initial models using ergonomic criteria and suggest improvements at this stage.	Non Exam Assessment NEA Lesson Focus : * undertake further materials testing and research of specific processes and techniques relevant to your design.	Non Exam Assessment NEA Lesson Focus : * begin initial prototype planning in a specified scale relevant to your design.	half term 2