KS3 Learning Intentions

Year 9 – Half term 5 Scratch Scrolling Game Maker What? When? Why?	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Weeks 1 - 6	Remember the coordinates system in Scratch. Learn how to program a scrolling background. Understand how Scrolling Backgrounds work.	Remember and understand how to program 'Gravity' in Scratch. Understand how to program the 'Shooter'.	Remember and understand how to program a 'Scoring System' in Scratch. Understand how to program a 'Baddie Object'.	Understand the theory of levels in the scrolling game. Understand how to program new levels in our current scrolling game.	To understand how to plan / design your own computer game To understand what makes a successful game within this project	To understand how to build / code your own computer game using "Scratch". To understand what makes a successful game within this project. Be able to peer and self-assess your work and make improvements to ensure you meet your target grade.